

# Linear Transformations: Standard Matrix

## Linear Algebra

Josh Engwer

TTU

11 November 2015

PART I:  
STANDARD MATRIX (THE EASY CASE)  
COMPOSITION OF LINEAR TRANSFORMATIONS  
INVERSE OF A LINEAR TRANSFORMATION

# Representing a Linear Transformation by a Matrix

It's desirable to represent linear transformations as matrix-vector products:

$$L(\mathbf{x}) = A\mathbf{x}$$

But how to systematically achieve this??

Consider linear transformation  $L : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  such that

$$L(x_1, x_2) = (4x_2 - x_1, x_1 + x_2, 3x_2) \iff L\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} 4x_2 - x_1 \\ x_1 + x_2 \\ 3x_2 \end{bmatrix}$$

# Representing a Linear Transformation by a Matrix

Consider linear transformation  $L : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  such that

$$L(x_1, x_2) = (4x_2 - x_1, x_1 + x_2, 3x_2) \iff L\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} 4x_2 - x_1 \\ x_1 + x_2 \\ 3x_2 \end{bmatrix}$$

$$\begin{aligned} L(\mathbf{x}) = L\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) &= \begin{bmatrix} 4x_2 - x_1 \\ x_1 + x_2 \\ 3x_2 \end{bmatrix} = \begin{bmatrix} -x_1 \\ x_1 \\ 0 \end{bmatrix} + \begin{bmatrix} 4x_2 \\ x_2 \\ 3x_2 \end{bmatrix} \\ &= x_1 \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 4 \\ 1 \\ 3 \end{bmatrix} = \begin{bmatrix} -1 & 4 \\ 1 & 1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = A\mathbf{x} \end{aligned}$$

However, recall the **standard basis** for  $\mathbb{R}^2$ :  $\mathcal{E} = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\} \equiv \{\mathbf{e}_1, \mathbf{e}_2\}$

Then,

$$L(\mathbf{e}_1) = A\mathbf{e}_1 = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}, L(\mathbf{e}_2) = A\mathbf{e}_2 = \begin{bmatrix} 4 \\ 1 \\ 3 \end{bmatrix} \implies A = \begin{bmatrix} | & | \\ L(\mathbf{e}_1) & L(\mathbf{e}_2) \\ | & | \end{bmatrix}$$

# The Standard Matrix for a Linear Transformation

## Definition

(Standard Matrix for a Linear Transformation)

Let linear transformation  $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$  s.t.  $L(\mathbf{x}) = A\mathbf{x} \quad \forall \mathbf{x} \in \mathbb{R}^n$ , where  $A \in \mathbb{R}^{m \times n}$ . Then  $A$  is called the **standard matrix** for linear transformation  $L$ .

## Proposition

(Finding the Standard Matrix – Easy Case)

GIVEN: Linear Transformation  $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$  s.t.  $L$  is explicitly defined.

TASK: Find Standard Matrix  $A \in \mathbb{R}^{m \times n}$  s.t.  $L(\mathbf{x}) = A\mathbf{x}$

$$(1) A = \begin{bmatrix} | & | & \cdots & | \\ L(\mathbf{e}_1) & L(\mathbf{e}_2) & \cdots & L(\mathbf{e}_n) \\ | & | & & | \end{bmatrix}$$

i.e. The columns of  $A$  are the images of the **standard basis vectors** for  $\mathbb{R}^n$ .

# Composition of Linear Transformations

## Theorem

*(Composition of Linear Transformations)*

Let linear transformation  $L_1 : \mathbb{R}^n \rightarrow \mathbb{R}^m$  s.t.  $L_1(\mathbf{x}) = A_1\mathbf{x}$ .

Let linear transformation  $L_2 : \mathbb{R}^m \rightarrow \mathbb{R}^p$  s.t.  $L_2(\mathbf{x}) = A_2\mathbf{x}$ .

Then the **composition**  $L_2 \circ L_1$  is defined by  $(L_2 \circ L_1)(\mathbf{x}) := L_2[L_1(\mathbf{x})]$ .

Moreover, the composition  $L_2 \circ L_1$  is a linear transformation and

$$(L_2 \circ L_1)(\mathbf{x}) = (A_2A_1)\mathbf{x}$$

PROOF:

$$\begin{aligned}(L_2 \circ L_1)(\mathbf{x} + \mathbf{y}) &= L_2[L_1(\mathbf{x} + \mathbf{y})] \stackrel{LT1}{=} L_2[L_1(\mathbf{x}) + L_1(\mathbf{y})] \stackrel{LT1}{=} L_2[L_1(\mathbf{x})] + L_2[L_1(\mathbf{y})] \\ &= (L_2 \circ L_1)(\mathbf{x}) + (L_2 \circ L_1)(\mathbf{y})\end{aligned}$$

$$(L_2 \circ L_1)(\alpha\mathbf{x}) = L_2[L_1(\alpha\mathbf{x})] \stackrel{LT2}{=} L_2[\alpha L_1(\mathbf{x})] \stackrel{LT2}{=} \alpha L_2[L_1(\mathbf{x})] = \alpha(L_2 \circ L_1)(\mathbf{x})$$

$\therefore L_2 \circ L_1$  is a linear transformation.

$$(L_2 \circ L_1)(\mathbf{x}) = L_2[L_1(\mathbf{x})] = L_2(A_1\mathbf{x}) = A_2(A_1\mathbf{x}) \stackrel{M1}{=} (A_2A_1)\mathbf{x}$$

QED

# Inverse Linear Transformation

## Definition

(Inverse Linear Transformation)

Let linear transformation  $L : \mathbb{R}^n \rightarrow \mathbb{R}^n$  have identical domain & codomain.

Then linear transformation  $L^{-1} : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is the **inverse** of  $L$  if

$$(L^{-1} \circ L)(\mathbf{x}) = \mathbf{x} \text{ and } (L \circ L^{-1})(\mathbf{x}) = \mathbf{x} \quad \forall \mathbf{x} \in \mathbb{R}^n$$

$L$  is called **invertible** if its inverse  $L^{-1}$  exists.

## Theorem

*(Inverse Linear Transformation in terms of Standard Matrix)*

Let linear transformation  $L : \mathbb{R}^n \rightarrow \mathbb{R}^n$  s.t.  $L(\mathbf{x}) = A\mathbf{x}$ .

If  $L$  is invertible, then its inverse  $L^{-1} : \mathbb{R}^n \rightarrow \mathbb{R}^n$  such that  $L^{-1}(\mathbf{x}) = A^{-1}\mathbf{x}$

## PART II:

STANDARD MATRIX (THE HARD CASE)

STANDARD MATRIX FOR DERIVATIVE OF POLYNOMIALS

STANDARD MATRIX FOR INTEGRAL OF POLYNOMIALS



# Representing a Linear Transformation by a Matrix

As seen in PART I, it's straightforward to find the standard matrix  $A$  for a linear transformation  $L$  when:

(EASY CASE)  $L$  is defined explicitly in terms of components of  $\mathbf{x}$ :

$$L\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} 4x_2 - x_1 \\ x_1 + x_2 \\ 3x_2 \end{bmatrix}$$

———— OR ————

(EASY CASE)  $L$  is described in terms of images of standard basis vectors:

$$L\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -7 \\ -2 \end{bmatrix}, \text{ and } L\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 5 \\ 4 \\ 4 \end{bmatrix}$$

———— BUT HOW TO HANDLE ————

(HARD CASE)  $L$  is described in terms of images of non-std basis vectors:

$$L\left(\begin{bmatrix} 2 \\ -1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -7 \\ -2 \end{bmatrix}, \text{ and } L\left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}\right) = \begin{bmatrix} 5 \\ 4 \\ 4 \end{bmatrix}$$

# Standard Matrix – The Hard Case (Motivation)

$$\text{Given } L\left(\begin{bmatrix} 2 \\ -1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -7 \\ -2 \end{bmatrix}, \text{ and } L\left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}\right) = \begin{bmatrix} 5 \\ 4 \\ 4 \end{bmatrix}, \text{ find } A \text{ s.t. } L(\mathbf{x}) = A\mathbf{x}$$

$$\Rightarrow \begin{cases} L\left((2)\begin{bmatrix} 1 \\ 0 \end{bmatrix} + (-1)\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -7 \\ -2 \end{bmatrix} \\ L\left((1)\begin{bmatrix} 1 \\ 0 \end{bmatrix} + (2)\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 5 \\ 4 \\ 4 \end{bmatrix} \end{cases}$$

$$\Rightarrow \begin{cases} (2)L\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) + (-1)L\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -7 \\ -2 \end{bmatrix} \\ (1)L\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) + (2)L\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 5 \\ 4 \\ 4 \end{bmatrix} \end{cases} \quad \left( \begin{array}{l} \textit{Superposition} \\ \textit{Principle} \end{array} \right)$$

$$\Rightarrow \left[ \begin{array}{cc|c} 2 & -1 & (0, -7, -2)^T \\ 1 & 2 & (5, 4, 4)^T \end{array} \right] \xrightarrow{\textit{Gauss-Jordan}} \left[ \begin{array}{cc|c} \boxed{1} & 0 & (1, -2, 0)^T \\ 0 & \boxed{1} & (2, 3, 2)^T \end{array} \right]$$

# Standard Matrix – The Hard Case (Motivation)

$$\text{Given } L\left(\begin{bmatrix} 2 \\ -1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -7 \\ -2 \end{bmatrix}, \text{ and } L\left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}\right) = \begin{bmatrix} 5 \\ 4 \\ 4 \end{bmatrix}, \text{ find } A \text{ s.t. } L(\mathbf{x}) = A\mathbf{x}$$

$$\implies \left[ \begin{array}{cc|c} 2 & -1 & (0, -7, -2)^T \\ 1 & 2 & (5, 4, 4)^T \end{array} \right] \xrightarrow{\text{Gauss-Jordan}} \left[ \begin{array}{cc|c} \boxed{1} & 0 & (1, -2, 0)^T \\ 0 & \boxed{1} & (2, 3, 2)^T \end{array} \right]$$

$$\implies L(\mathbf{e}_1) = L\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ -2 \\ 0 \end{bmatrix}, \text{ and } L(\mathbf{e}_2) = L\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 2 \\ 3 \\ 2 \end{bmatrix}$$

$$\therefore A = \begin{bmatrix} 1 & 2 \\ -2 & 3 \\ 0 & 2 \end{bmatrix} \implies L\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} 1 & 2 \\ -2 & 3 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$



# Isomorphisms (Review)

Vector spaces  $\mathbb{R}^4$ ,  $\mathbb{R}^{2 \times 2}$ ,  $P_3$  are all isomorphic to each other since there exists isomorphisms  $L_1, L_2$  as shown below:

$$\text{Let } L_1 : \mathbb{R}^{2 \times 2} \rightarrow \mathbb{R}^4 \text{ s.t. } L_1 \left( \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \right) = \begin{bmatrix} a_{11} \\ a_{12} \\ a_{21} \\ a_{22} \end{bmatrix}$$

$$\text{Let } L_2 : P_3 \rightarrow \mathbb{R}^4 \text{ s.t. } L_2 (a_0 + a_1x + a_2x^2 + a_3x^3) = \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix}$$

Isomorphic vector spaces are essentially "the same" but with representations by different mathematical objects (vectors, matrices, polynomials.)

In particular, matrices & polynomials can be represented by vectors, which will be quite useful now....

NOTATION:  $P_3 \simeq \mathbb{R}^4$  means ' $P_3$  is isomorphic to  $\mathbb{R}^4$ '

# Linear Transformations involving Calculus

Differentiation & integration are in fact linear transformations:

$$\frac{d}{dx} [f(x) + g(x)] = f'(x) + g'(x) \qquad \frac{d}{dx} [\alpha f(x)] = \alpha f'(x)$$

$$\int [f(x) + g(x)] dx = \int f(x) dx + \int g(x) dx \qquad \int [\alpha f(x)] dx = \alpha \int f(x) dx$$

$$\int_a^b [f(x) + g(x)] dx = \int_a^b f(x) dx + \int_a^b g(x) dx \qquad \int_a^b [\alpha f(x)] dx = \alpha \int_a^b f(x) dx$$

If one restricts attention to a vector space of polynomials,  $P_n$ , this means that differentiation & integration can be represented by standard matrices!!

QUESTION: How to find the standard matrix for calculus of polynomials?

ANSWER: Recognize that  $P_n$  is isomorphic to  $\mathbb{R}^{n+1}$ .

**WEX 6-3-1:** Find standard matrix  $A$  for linear transformation  $L : P_2 \rightarrow P_1$  s.t.

$$L(p) = p'(t)$$

# Linear Transformations involving Calculus

**WEX 6-3-1:** Find standard matrix  $A$  for linear transformation  $L : P_2 \rightarrow P_1$  s.t.

$$L(p) = p'(t)$$

Find derivative of arbitrary polynomial in  $P_2$ :  $\frac{d}{dt} [a + bt + ct^2] = b + 2ct$

Apply isomorphisms:  $a + bt + ct^2 \simeq \begin{bmatrix} a \\ b \\ c \end{bmatrix}$  and  $b + 2ct \simeq \begin{bmatrix} b \\ 2c \end{bmatrix}$

Then:  $A \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} b \\ 2c \end{bmatrix} \implies A \text{ is } 2 \times 3 \implies \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} b \\ 2c \end{bmatrix}$

$\therefore A = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix} = \begin{bmatrix} | & | & | \\ L(\mathbf{e}_1) & L(\mathbf{e}_2) & L(\mathbf{e}_3) \\ | & | & | \end{bmatrix}$  where  $\begin{matrix} \mathbf{e}_1 = 1 \\ \mathbf{e}_2 = t \\ \mathbf{e}_3 = t^2 \end{matrix}$

$L(\mathbf{e}_1) = 0 \simeq \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ ,  $L(\mathbf{e}_2) = \frac{d}{dt} [t] = 1 \simeq \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $L(\mathbf{e}_3) = \frac{d}{dt} [t^2] = 2t \simeq \begin{bmatrix} 0 \\ 2 \end{bmatrix}$



# Finding the Standard Matrix for Calculus (Procedure)

## Proposition

*(Finding the Standard Matrix for Linear Transformations involving Calculus)*

**GIVEN:** Linear Transformation  $L : P_n \rightarrow P_m$  s.t.  $L$  involves calculus.

**TASK:** Find Standard Matrix  $A$  s.t.  $L(\mathbf{x}) = A\mathbf{x}$

(1) Compute images  $L(\mathbf{e}_1), L(\mathbf{e}_2), \dots, L(\mathbf{e}_{n+1})$ .

(2) Produce the isomorphisms of these images in  $P_m$  to images in  $\mathbb{R}^{m+1}$ :

$$[L(\mathbf{e}_1)]_{\mathcal{E}'}, [L(\mathbf{e}_2)]_{\mathcal{E}'}, \dots, [L(\mathbf{e}_{n+1})]_{\mathcal{E}'}$$

$$(3) A = \begin{bmatrix} | & | & & | \\ [L(\mathbf{e}_1)]_{\mathcal{E}'} & [L(\mathbf{e}_2)]_{\mathcal{E}'} & \cdots & [L(\mathbf{e}_{n+1})]_{\mathcal{E}'} \\ | & | & & | \end{bmatrix}$$

$\mathcal{E} = \{1, t, t^2, \dots, t^n\} \equiv \{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_{n+1}\}$  is standard ordered basis for  $P_n$ .

$\mathcal{E}' = \{1, t, t^2, \dots, t^m\} \equiv \{\mathbf{e}'_1, \mathbf{e}'_2, \dots, \mathbf{e}'_{m+1}\}$  is standard ordered basis for  $P_m$ .

**IMPORTANT:** Always write polynomials in ascending order:  $3 - t + 5t^2$

# The Value of the Standard Matrix for Calculus

By knowing the standard matrix for the derivative of a quadratic polynomial...

$$\frac{d}{dt}[a + bt + ct^2] \simeq \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} b \\ 2c \end{bmatrix} \simeq b + 2ct$$

....derivatives of quadratics can be found simply with a matrix multiplication:

$$\frac{d}{dt}[t^2 - t] \simeq \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \end{bmatrix} \simeq 2t - 1$$

$$\frac{d}{dt}[3t - 7] \simeq \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} -7 \\ 3 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \end{bmatrix} \simeq 3$$

$$\frac{d}{dt}[2 - 4t^2] \simeq \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 0 \\ -4 \end{bmatrix} = \begin{bmatrix} 0 \\ -8 \end{bmatrix} \simeq -8t$$

$$\frac{d}{dt}[5] \simeq \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} 5 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \simeq 0$$

Fin

Fin.